

# £1.3 million lifeline for cultural organisations in Plymouth

11th December, 2020

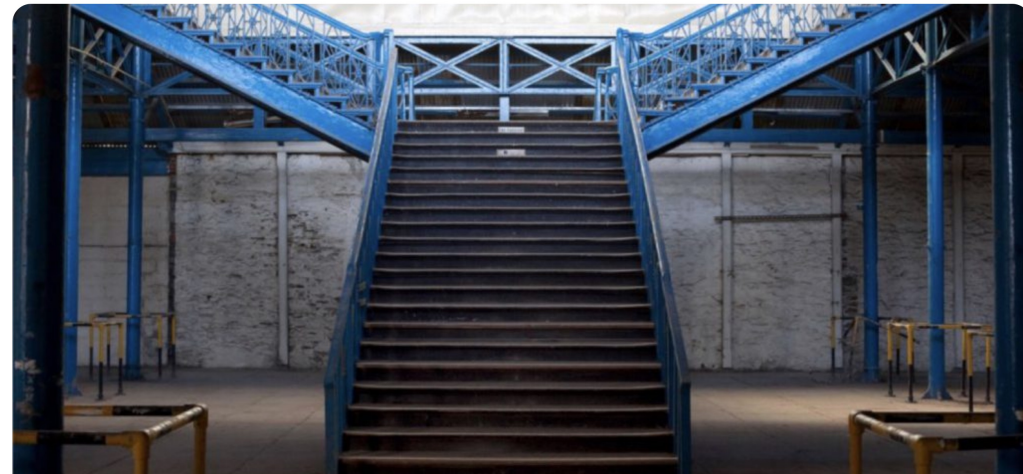
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# Treasury's Autumn Statement delivers major investment for Market Hall

23rd November, 2016

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## We solve problems & create opportunity

From supporting young people to find work and develop skills to helping start-ups and enterprises thrive, we work to solve problems and create positive and lasting social change.

Through our buildings and support we provide space to work and learn.

Join us

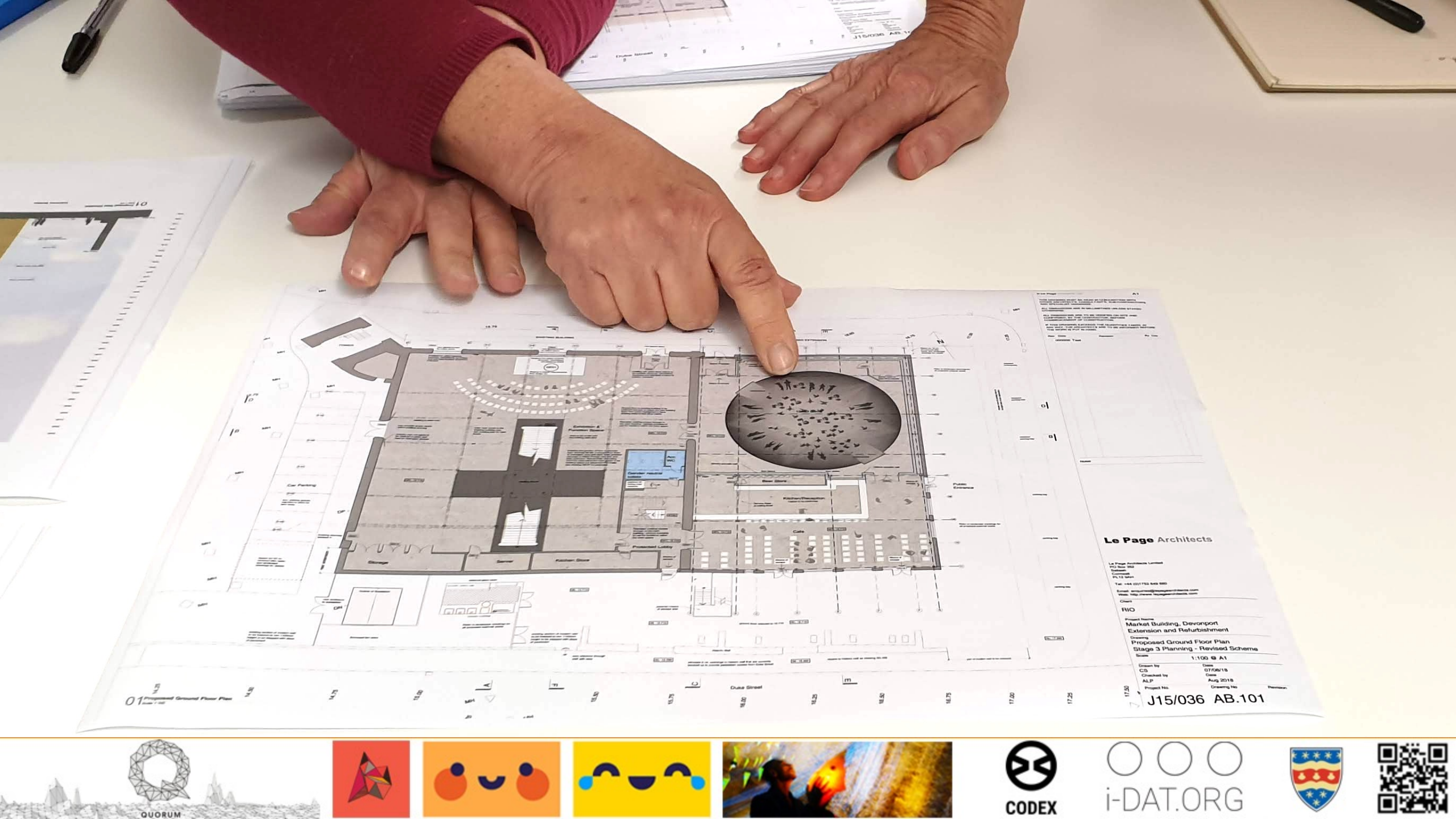
Find out more

## What's On

Find out what's happening both online and in our spaces.







**Le Page Architects**

Le Page Architects Limited  
 100 New St  
 Bristol  
 PL 1 1BA  
 Tel: +44 (0)117 552 4444  
 Email: [enquiries@lepagearchitects.com](mailto:enquiries@lepagearchitects.com)  
 Web: <http://www.lepagearchitects.com>

**RIO**

Project Name  
**Market Building, Devonport**  
**Extension and Refurbishment**

Drawing  
**Proposed Ground Floor Plan**  
**Stage 3 Planning - Revised Scheme**

Scale  
**1:100 @ A1**

Drawn by  
**CB** Date  
**07/08/18**

Checked by  
**ALP** Date  
**Aug 2018**

Project No.  
**J15/036** Drawing No.  
**AB.101**







QUORUM



CODEX











CODEX







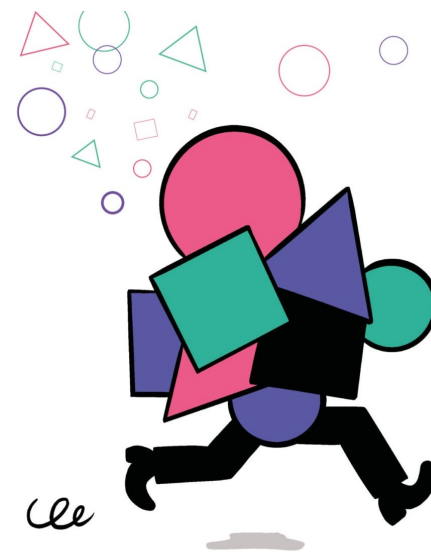
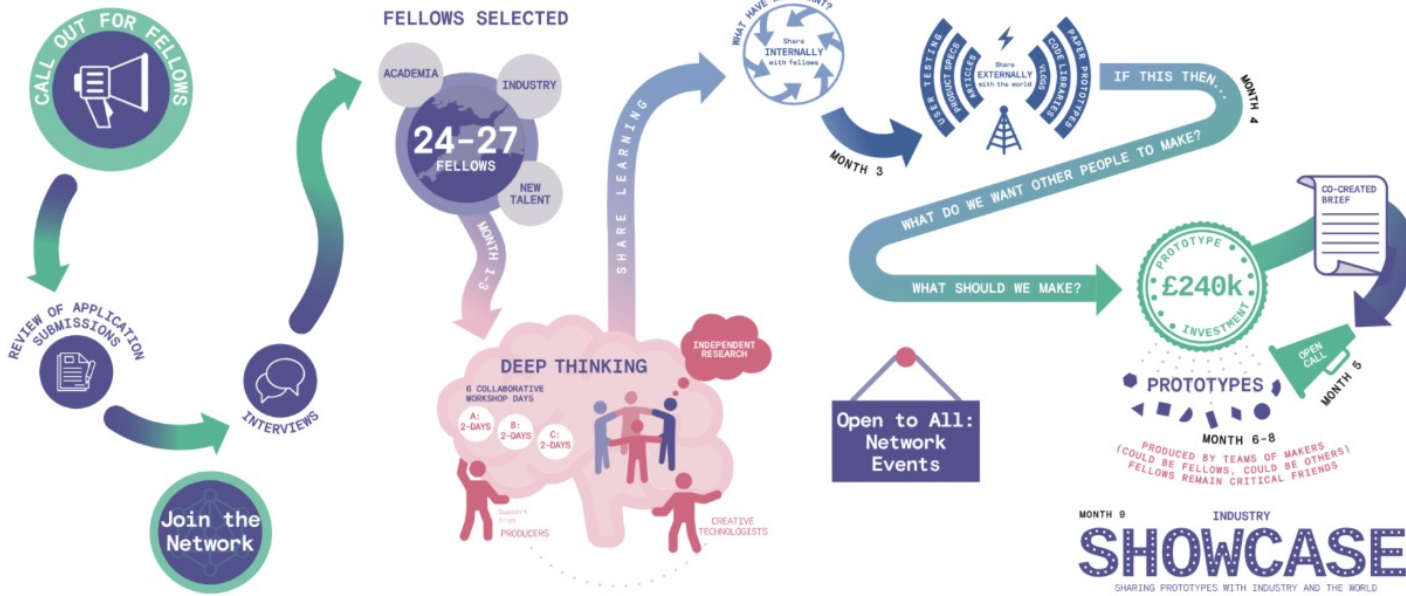
**SOUTH WEST  
CREATIVE  
TECHNOLOGY  
NETWORK**

IMMERSION 2018-19

AUTOMATION 2019-20

DATA 2020-21

**OUR PROCESS**



**DATA SHOWCASE**  
26 MARCH 2021

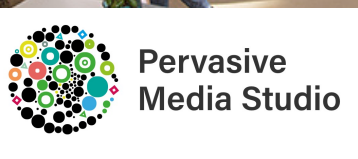
A day to share, reflect on and challenge ideas in DATA, INCLUSIVE FUTURES and CREATIVE BUSINESS DEVELOPMENT



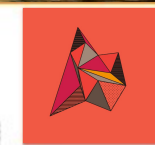
Funded by:



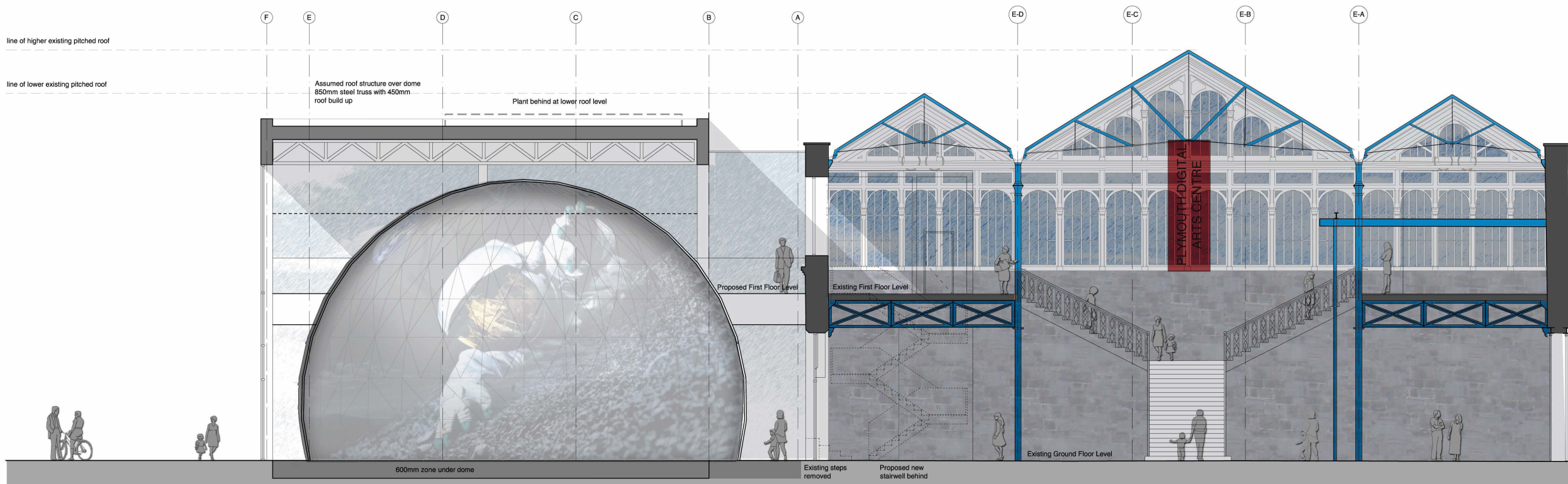




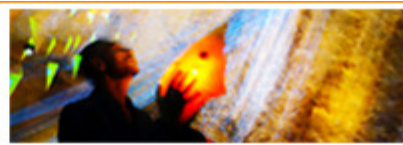
Pervasive Media Studio







**01** Proposed Section BB - 15m $\varnothing$  Option 26  
Scale 1:100







◇ MESSAGE ID : ASCOTT 77  
MSG TITLE : LA PLISSURE DU TEXTE  
DATED : JULY 18 1983  
A COLLABORATIVE STORYTELLING PROJECT INVOLVING A  
COMPUTER  
CONFERENCING NETWORK OF ARTISTS DISTRIBUTED AROUND THE  
PLANET  
OBJECTIVE : TO CREATE A TEXT OF A FAIRY TALE GENERATED  
BY ARTISTS LOCATED IN AUSTRIA, AUSTRALIA,  
CANADA, HOLLAND, FRANCE, HAWAII, ENGLAND,  
WALES AND THE USA  
METHOD : DATA TERMINALS LINKED TO IP SHARP ARTBOX  
WITH DISPLAY TERMINALS AND COPY IN MUSEE  
D'ART MODERNE DE LA VILLE PARIS  
LANGUAGE : FRENCH AND ENGLISH, MOSTLY FRENCH.  
ROLEPLAYING : ARTISTS COLLABORATING WILL GENERATE THE  
TEXT FROM THE POINT OF VIEW OF AN ASSUMED  
ROLE OR IDENTITY. THEY WILL EACH BECOME  
A CHARACTER IN THE FAIRYTALE ASSIGNED BY  
THE PROJECT ORGANISER. SUCH AS VILLIAN,  
HERO, FALSE HERO, PRINCES, HELPER ETC.  
(VERY ROUGHLY FOLLOWING V.I. PROPP'S  
FAIRY TALE ARCHITYPES)  
DURATION : FIRST THREE WEEKS IN DECEMBER. LOGGING  
IN WHENEVER CONVENIENT. ROY ASCOTT WILL  
CALL  
UP ENTRIES PERIODICALLY AT THE MUSEUM  
FOR REGULAR ROLLING DISPLAY. THERE WILL  
BE A FEW DAYS OF WARMUP BEFOREHAND  
PUBLICATION : WE HOPE TO NEGOTIATE A PUBLICATION OF THE  
TRANSCRIPT, BIOS AND NOTES ON THE PROCESS  
AFTERWARDS.  
TERMINAL : ITS PROPOSED THAT EACH ARTIST INVITED SEES  
THE TERMINAL AS A MEETING POINT OF A SUB-  
NET OF PEOPLE COLLABORATING TO GENERATE  
THE INPUT FOR THE CHARACTER/ROLE  
ASSIGNED AT THAT LOCATION. A KIND OF CONE  
OF ACTIVITY FEEDING INTO THE WHOLE NETWORK  
THROUGH A SPECIFIC TERMINAL LOCATION.  
BIOGRAPHY : IF YOU CAN DEFINITELY PARTICIPATE (I.E. HAVE  
ACCESS TO A TERMINAL AND LOCAL TELEPHONE  
TIME  
THE IPSA ARTBOX TIME COSTS WILL BE CARRIED  
BY THE PROJECT REMEMBER) SEND ME A BRIEF  
BIOGRAPHICAL NOTE FOR PUBLICATION AS  
SOON AS POSSIBLE.  
THERE WILL BE AN INFORMATION BOARD AT THE SHOW WHICH WILL  
MAP THE PARTICIPANTS, WITH PHOTO AND BIO FOR EACH.  
ANY QUESTIONS CONTACT ME IMMEDIATELY.  
ROY ASCOTT ART ACCESS NETWORKING, 15, BLOOMFIELD ROAD,  
BATH  
ENGLAND BA224B. PHONE 0225 31355

“The consequences of various world plans could be computed and projected, using the accumulated history-long inventory of economic, demographic, and sociological data. All the world would be dynamically viewable and picturable and radioable to all the world, so that common consideration in a most educated manner of all world problems by all world people would become a practical event.”

(R. Buckminster Fuller, 1962)



QUORUM



CODEX



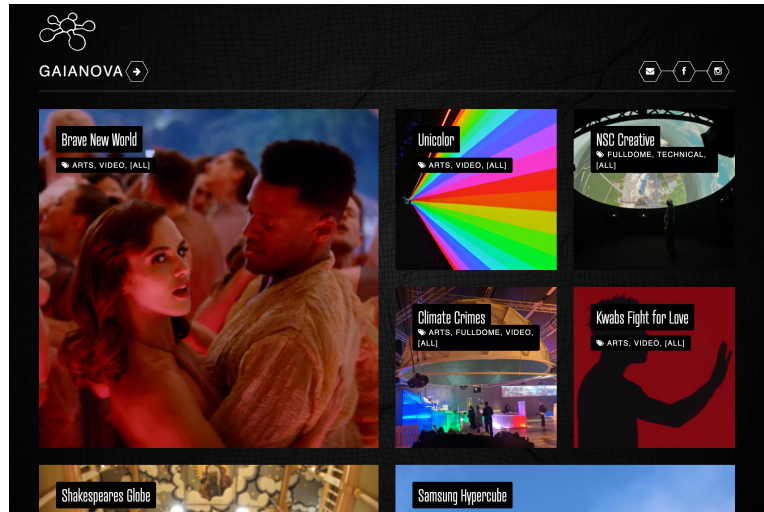
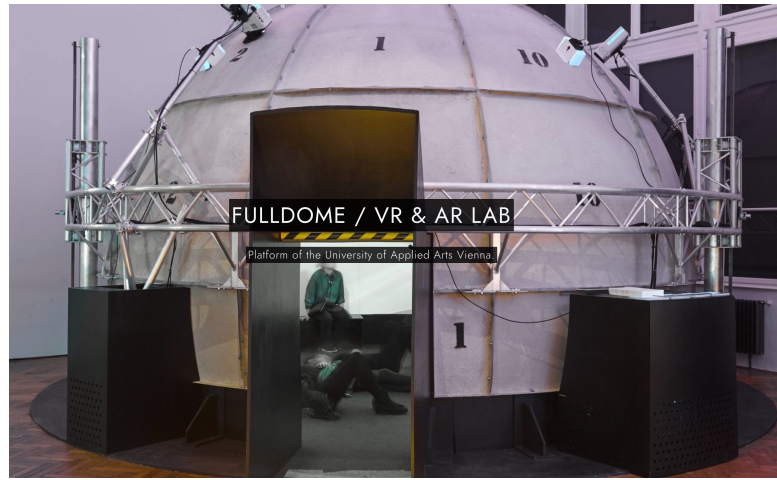
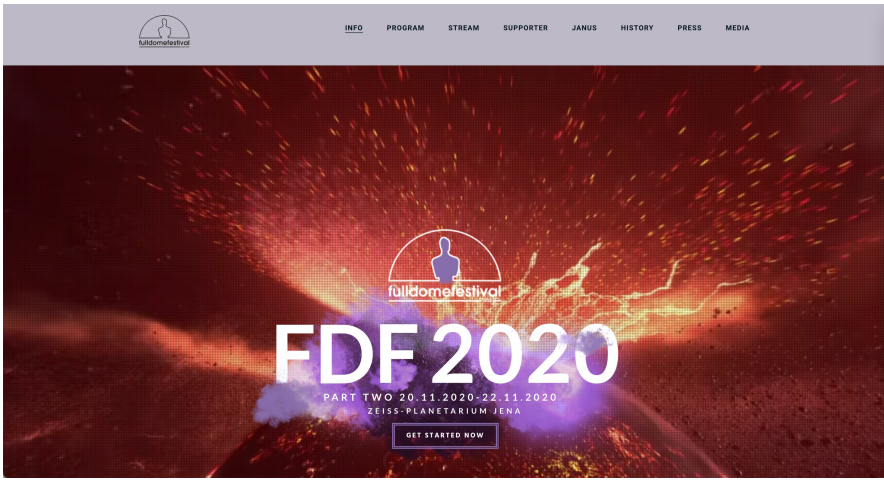
I-DAT.org



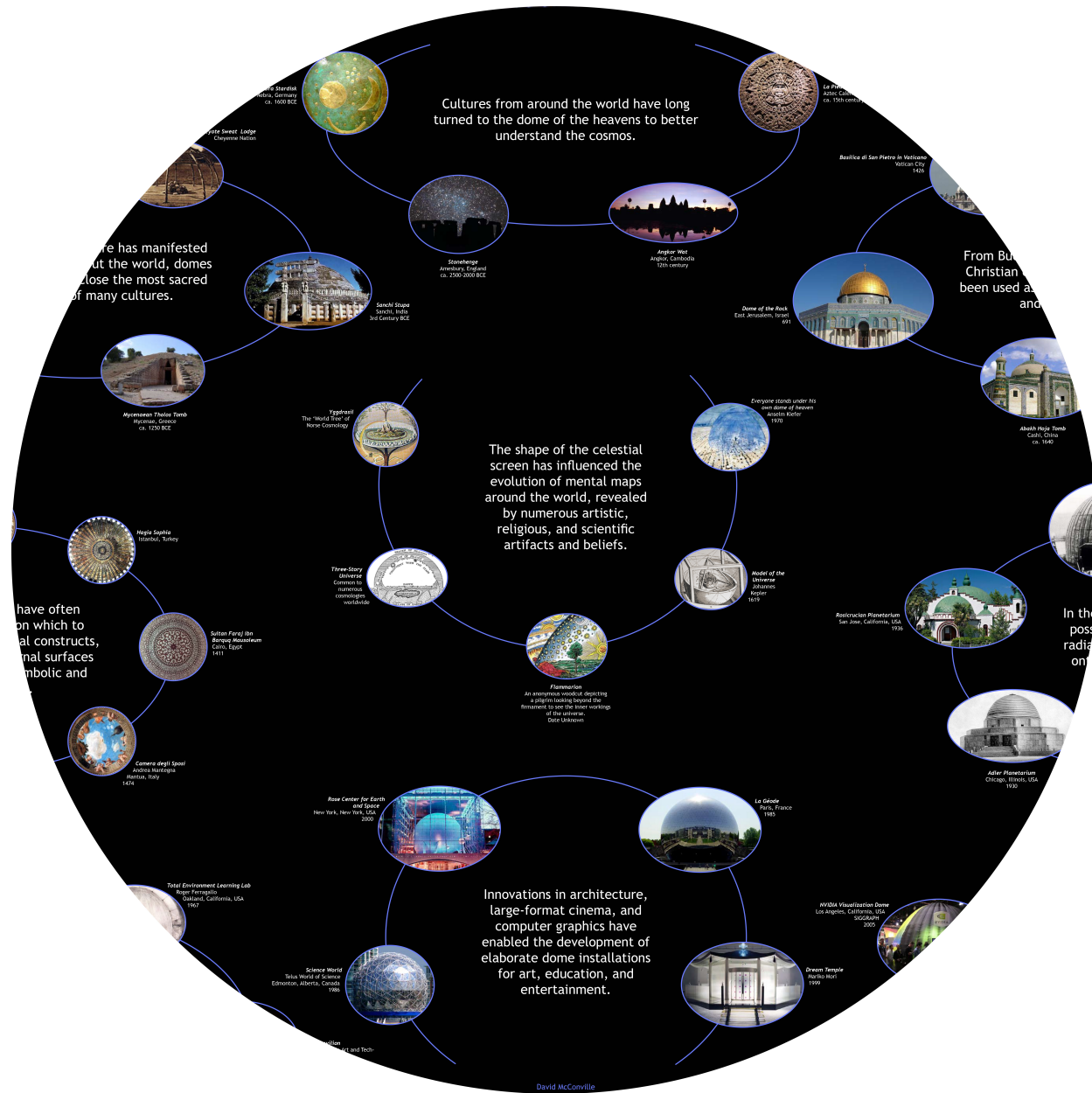
ARTORY







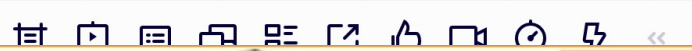




David McConville







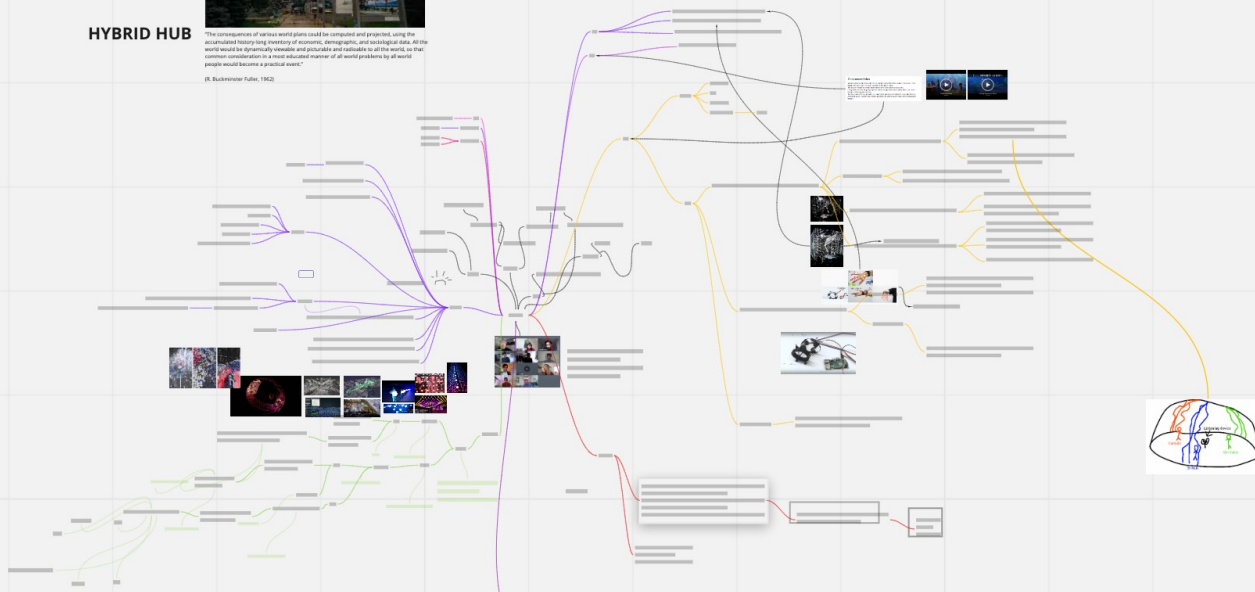




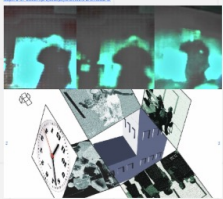
### HYBRID HUB

"The consequences of various world plans could be compared and contrasted, using the accumulated history and history of economic, demographic, and sociological data. All the world would be dynamically readable and pictorially and audibly up to all the world, so that common consideration of a world plan matter of all world problems by all world people would become a practical event."

(R. Buckminster Fuller, 1962)



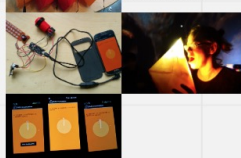
Psychomorph Architecture



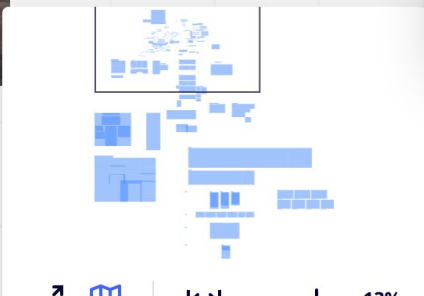
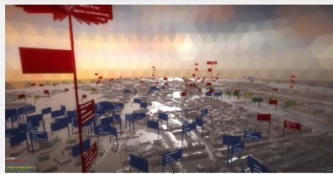
The essence of objects for physical perception, mind structures and then play them back for... (text partially obscured)



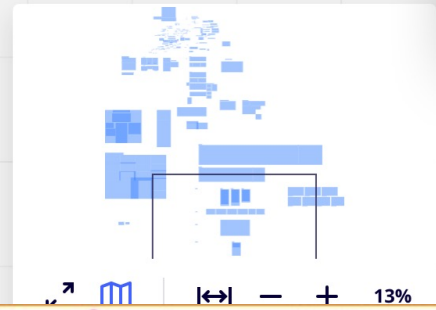
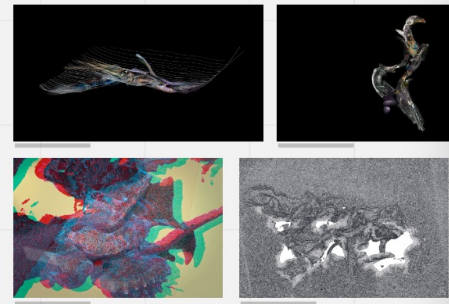
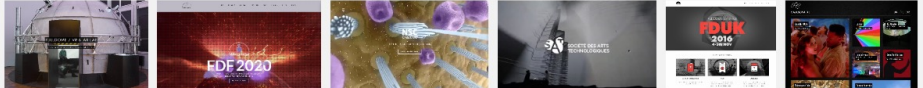
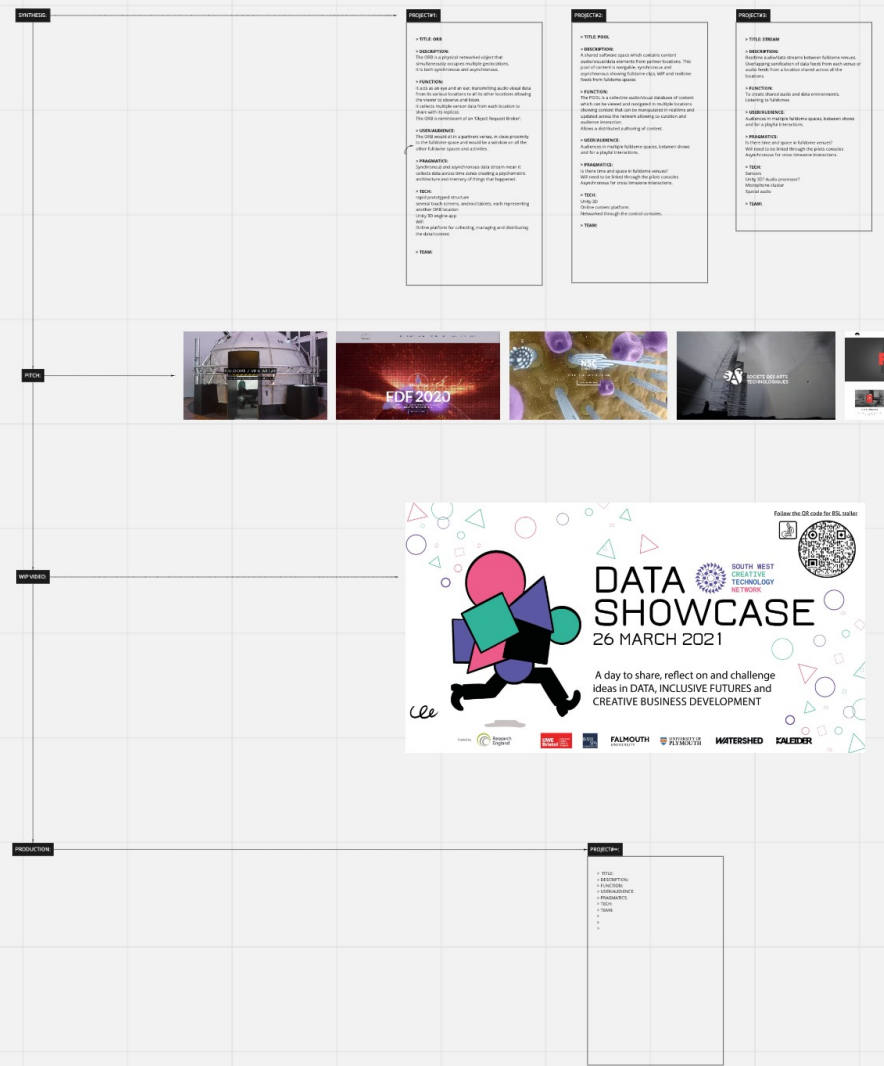
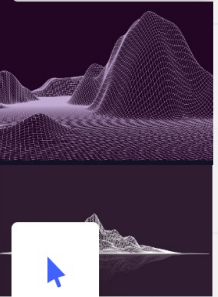
Market Organization



One Small World  
Nature and Artificial Life: Life on the Web. The Web is our New Home  
The Market Fall Brains and Business is Making Better Reading. In Connecting with other Clusters over the Web, all connect with our New World. These "The Web" often bring us all together and creating a wider Artificial World for us to connect, to engage and to share with. This "The Web" often bring us all together and creating a wider Artificial World for us to connect, to engage and to share with. This "The Web" often bring us all together and creating a wider Artificial World for us to connect, to engage and to share with.









## PROJECT#1:

### > TITLE: ORB

#### > DESCRIPTION:

The ORB is a physical networked object that simultaneously occupies multiple geolocations. It is both synchronous and asynchronous.

#### > FUNCTION:

It acts as an eye and an ear, transmitting audio visual data from its various locations to all its other locations allowing the viewer to observe and listen. It collects multiple sensor data from each location to share with its replicas. The ORB is reminiscent of an 'Object Request Broker'.

#### > USER/AUDIENCE:

The ORB would sit in a partners venue, in close proximity to the fulldome space and would be a window on all the other fulldome spaces and activities.

#### > PRAGMATICS:

Synchronous and asynchronous data stream mean it collects data across time zones creating a psychometric architecture and memory of things that happened.

#### > TECH:

rapid prototyped structure  
several touch screens, android tablets, each representing another ORB location  
Unity 3D engine app  
Wifi  
Online platform for collecting, managing and distributing the data/content.

#### > TEAM:

## PROJECT#2:

### > TITLE: POOL

#### > DESCRIPTION:

A shared software space which contains content audio/visual/data elements from partner locations. This pool of content is navigable, synchronous and asynchronous showing fulldome clips, WIP and realtime feeds from fulldome spaces

#### > FUNCTION:

The POOL is a collective audio/visual database of content which can be viewed and navigated in multiple locations showing content that can be manipulated in realtime and updated across the network allowing co-curation and audience interaction. Allows a distributed authoring of content.

#### > USER/AUDIENCE:

Audiences in multiple fulldome spaces, between shows and for a playful interactions.

#### > PRAGMATICS:

Is there time and space in fulldome venues?  
Will need to be linked through the pilots consoles  
Asynchronous for cross timezone interactions.

#### > TECH:

Unity 3D  
Online content platform.  
Networked through the control consoles.

#### > TEAM:

## PROJECT#3:

### > TITLE: STREAM

#### > DESCRIPTION:

Realtime audio/data streams between fulldome venues. Overlapping sonification of data feeds from each venue or audio feeds from a location shared across all the locations.

#### > FUNCTION:

To create shared audio and data environments. Listening to fulldomes

#### > USER/AUDIENCE:

Audiences in multiple fulldome spaces, between shows and for a playful interactions.

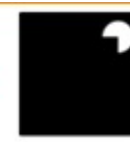
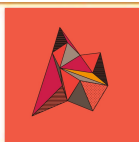
#### > PRAGMATICS:

Is there time and space in fulldome venues?  
Will need to be linked through the pilots consoles  
Asynchronous for cross timezone interactions.

#### > TECH:

Sensors  
Unity 3D? Audio processor?  
Microphone cluster  
Spatial audio

#### > TEAM:





PROJECT#1:

> TITLE: ORB

> DESCRIPTION:

The ORB is a physical networked object that simultaneously occupies multiple geolocations. It is both synchronous and asynchronous.

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> PRAGMATICS:

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> TECH:

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several touch screens, android tablets, each representing another ORB location  
Unity 3D engine app  
Wifi  
Online platform for collecting, managing and distributing the data/content.

> TEAM:

PROJECT#2:

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> USER/AUDIENCE:

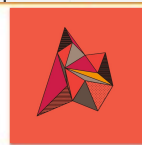
Audiences in multiple fulldome spaces, between shows and for a playful interactions.

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Asynchronous for cross timezone interactions.  
Is there time and space in fulldome venues?  
Will need to be linked through the pilots consoles  
Asynchronous for cross timezone interactions.

> TECH:

Unity 3D  
Online content platform



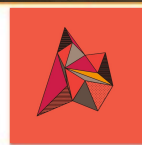
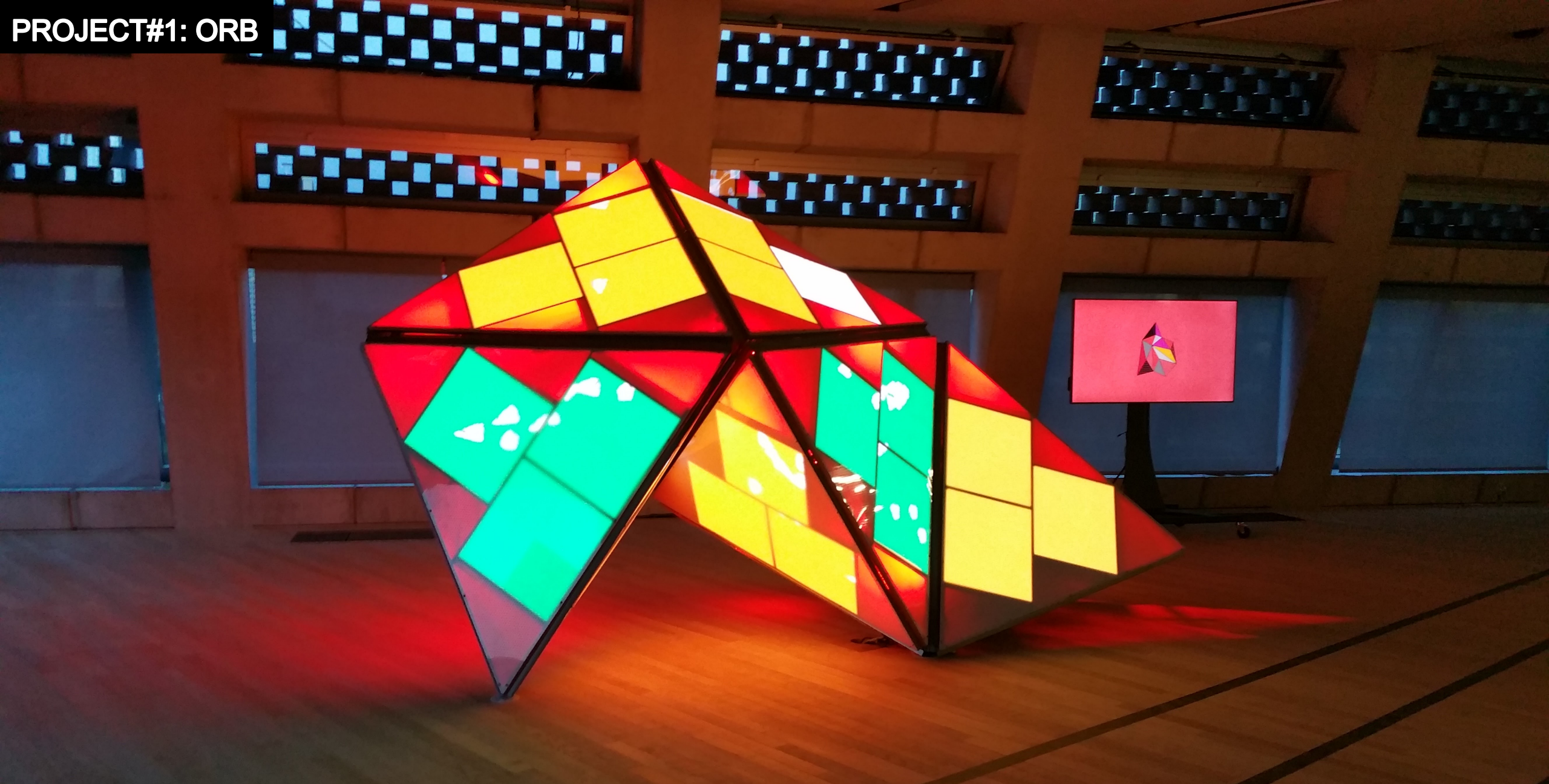


# PROJECT#1: ORB



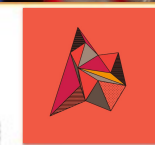


# PROJECT#1: ORB



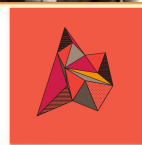


# PROJECT#1: ORB





# PROJECT#1: ORB





# PROJECT#2: POOL

**CORNWALL**  
Europe's 1st region for  
**CULTURE**

Tell me more Why? Terms Privacy ? Help Login

Turn over

Agree

Disagree

Is this what cornwall means to you?  
9 out of 38 people think so.

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a user  
Enter Keyword  
ederj  
in All Locations  
Submit

version 3.2

Arrange: By Location Keyword Created

cam\_interface\_build\_v1\_8 - Microsoft Internet Explorer

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Address http://www.cornwallculture.co.uk/flash4/ Go Links

**CORNWALL**  
Europe's 1st region for  
**CULTURE**

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venue guide & Live Web Feed

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User  
All  
Enter Keyword  
Submit

Arrange: By Location By Tag Created Random

Done Local intranet



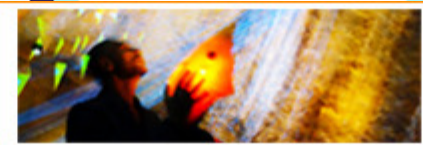
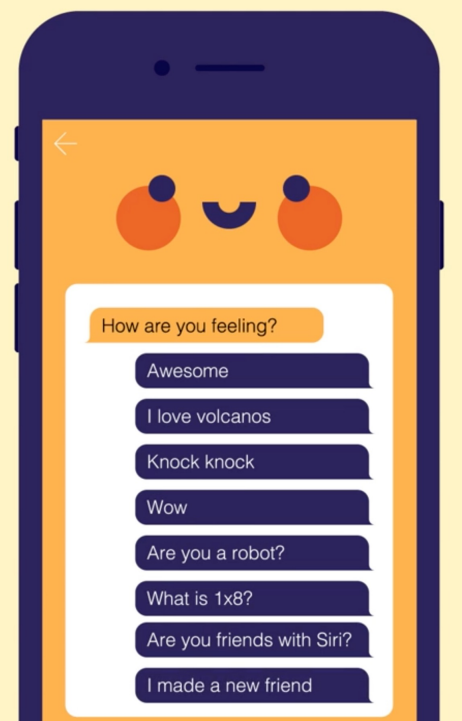
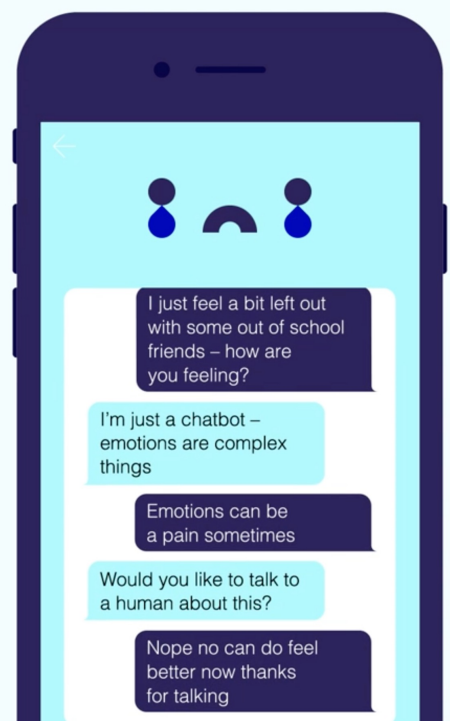
# Emoti-OS



Plymouth School of Creative Arts (PSCA)

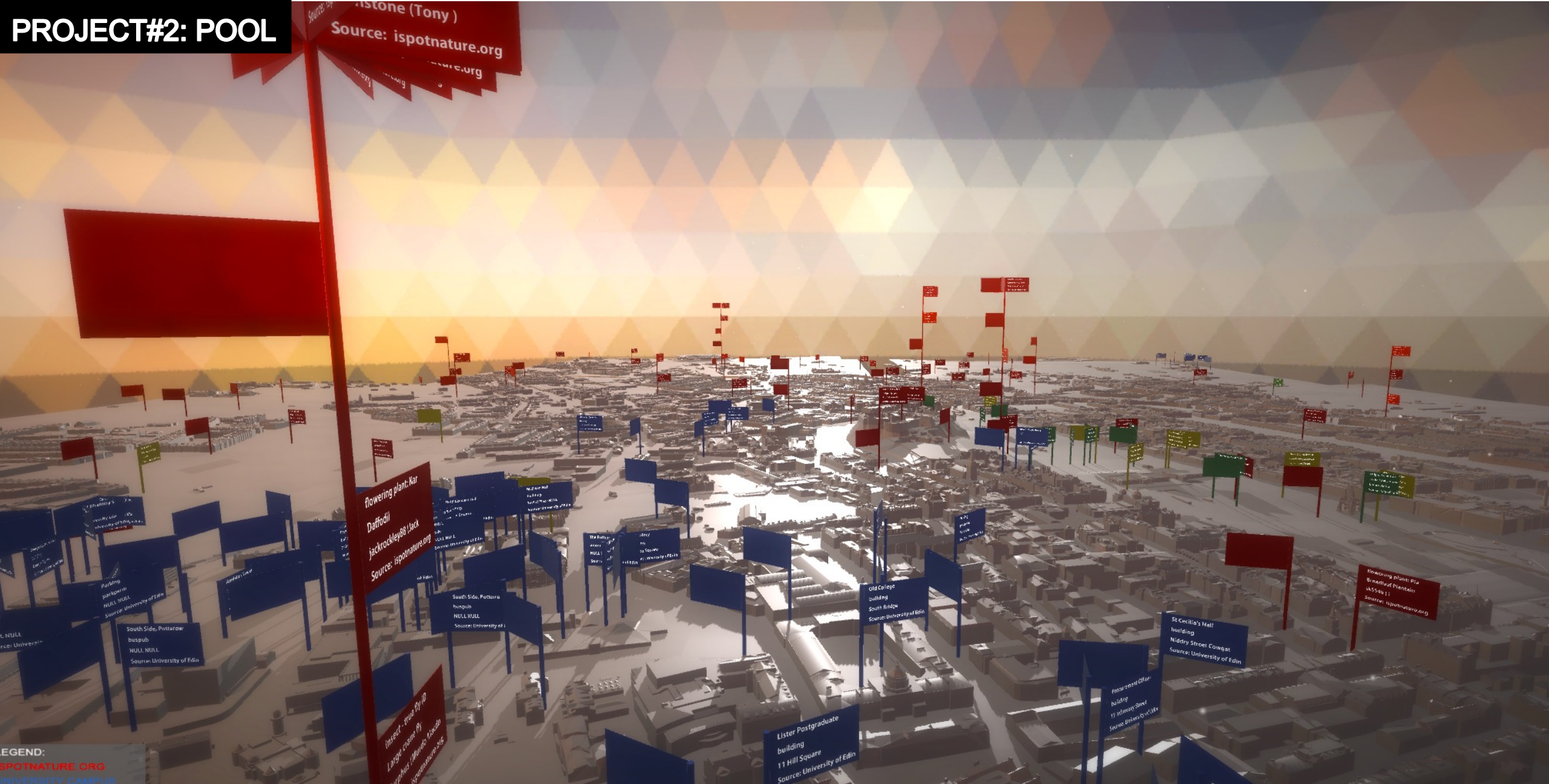


How do you feel about your future?





# PROJECT#2: POOL



Source: ispotnature.org

flowering plant: Mar  
Daffodil  
Jackrockley88 Jack  
Sources: ispotnature.org

insect - crane fly  
Large crane fly  
Sources: iSpotNature.org

Lister Postgraduate  
building  
11 Hill Square  
Source: University of Edin

Old College  
building  
South Bridge  
Source: University of Edin

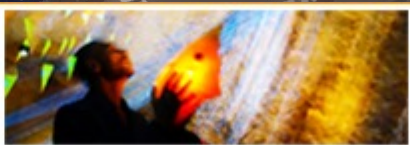
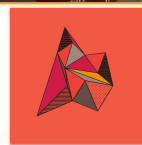
St Cecilia's Hall  
building  
Niddry Street Corner  
Source: University of Edin

flowering plant: via  
Bristlefoot Primrose  
Sources: ispotnature.org

LEGEND:  
SPOTNATURE.ORG  
UNIVERSITY CAMPUS



QUORUM



CODEX



i-DAT.org

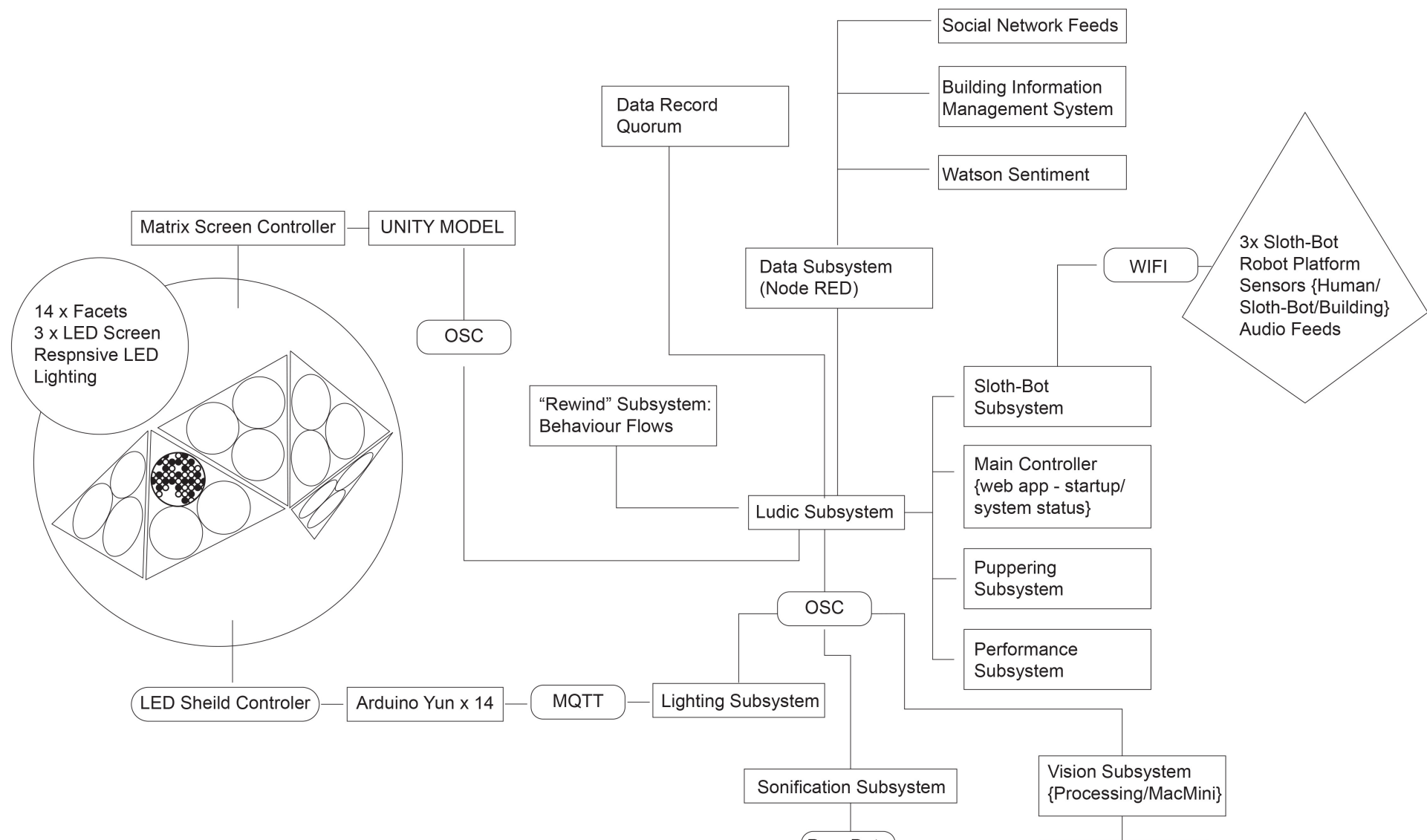


ARTORY





# PROJECT#2: POOL





# PROJECT#2: POOL

>Audio...  
>Video...  
>Images...  
>3D...  
>Data...

>Audio...  
>Video...  
>Images...  
>3D...  
>Data...

>Audio...  
>Video...  
>Images...  
>3D...  
>Data...

>Audio...  
>Video...  
>Images...  
>3D...  
>Data...

